

Logical Gates Mod [v2.0_01]

by MoareAI



Introduction

This mod is created by me, MoareAI, and adds logical gates, like AND, OR and NOT, to your Minecraft game as single blocks, which might be much less space taking than creating them manually with Redstone Wires, Redstone Torch and generic blocks.

The basic gates are crafted by Redstone Dust, Sand and Redstone Torches, in the same manner as those found [here](#), or by other gates. The exact recipes are found in “/MoareAI/Documentation/”

Requirements

- Minecraft Beta 1.5_01
- This mod requires [Risugami's ModLoader](#) to work

Installation

Manuel installation:

1. Install [Risugami's ModLoader](#)
2. Open /.minecraft/bin/minecraft.jar, found in your appdata folder, with WinRAR or 7zip
3. Extract (drag and drop) the content of this compressed folder into minecraft.jar
4. Start up Minecraft

Mod Manager:

- See guidelines for the specific Mod Manager

Documentation

If you are interested in looking at what this mod is doing, take a look at the Documentation folder found in the folder named MoareAI. Here you find any information connected to this mod, as well as how to craft the gates.

Issues

- When wiring outputs from negated gates (NOT, NOR, NAND, XNOR) to one of its inputs, Minecraft crashes

History

- v2.1_01 - Mistake fixed. Changing IDs should work now.
- v2.1 - Added diode. Fixed the bugged inputs. AND and NAND gates may now be chained.
- v2.0_01 - Partially fixed the bugged inputs. Removed unused Block IDs.
- v2.0 - Most of the mod is rewritten. A property file is added.
A unique render is added. Non logical gates are separated into a new mod.
- v1.3 - Fixed a bug with the XOR Gate. Added Pulse Clock
- v1.2 - Compatible with Minecraft Beta 1.5_01. Added RS Latch.
- v1.1 - Code for gates optimized (somewhat). Added NAND, NOR, XOR and XNOR Gate
- v1.0 - Mod published