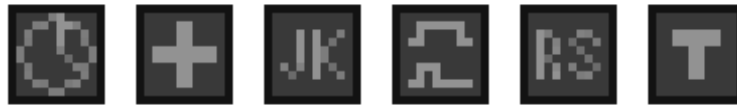


Miscellaneous Digital Functions [v2.0]

by MoareAI



Introduction

This mod is created by me, MoareAI, and adds different digital functions, like Toggle, RS and Clock, to your Minecraft game as single blocks, which might be much less space taking than creating them manually with Redstone Wires, Redstone Torch and generic blocks.

Requirements

- Minecraft Beta 1.6.5
- [Risugami's ModLoader Beta 1.6.5](#)
- [MoareAI's Logical Gates \[v3.0.1\]](#)

Installation

1. Install [Risugami's ModLoader](#)
2. Install [MoareAI's Logical Gates](#)
3. Remove older versions of this mod
4. Copy this zip to “%appdata%/.minecraft/mods/”
5. Start up Minecraft
6. *(Optional)* Quit Minecraft and do your changes to
“%appdata%/.minecraft/config/MoareAI's Misc Digital
Functions.cfg”
7. *(Optional)* Restart Minecraft

Documentation

If you are interested in looking at what this mod is doing, take a look at the Documentation folder found in the folder named MoareAI. Here you find any information connected to this mod, as well as all the recipes.

Configuration file

In the configuration file, found in “%appdata%/.minecraft/config/” called “MoareAI's Misc Digital Functions.cfg”, you may change some of this mods configurations like the Block and Item IDs used by this mod.

For those of you with to much redstone you may alter EffectiveCrafting:

If EffectiveCrafting = true, you produces increased amount of gates when crafting with raw materials.

If EffectiveCrafting = false, you only produces one gate per crafting.

Issues

- The render model for the gates becomes pitch black when a block is placed above a gate.
- The Pulse Clock need to be restarted if you shut down Minecraft.
- Some limitations when the input wire is bent
- The Pulse Generator behaves strange when used incorrectly

History

- v2.0.0 - Updated for Beta 1.6.5. A configure file is automaticly created upon launching Minecraft. Alternative versions for reducing sprites are available. Added GUI for the Pulse Generator. GUI values are now saved.
- v1.2.0 - Added Pulse Generator. Added GUI for the Pulse Clock. Old ID standard is removed. Removed the Edge Trigger function on the JK Flip Flop
- v1.1.2 - New mistake fixed. Changing IDs should work as intended now.
- v1.1.1 - Mistake fixed. Changing IDs should work now.
- v1.1.0 - Added JK Flip Flop and Half Adder. Fixed bugged inputs
- v1.0 .0- Mod separated from MoareAI's Logical Gates and published

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