

```

package MoareAI.Class;

import java.io.File;

public class ConfigPowerArmor
{
    public ConfigPowerArmor()
    {

    }

    public static void Configure(File cfgfile)
    {
        try
        {
            cfgfile.getParentFile().mkdirs();
            if(cfgfile.exists() || cfgfile.createNewFile())
            {
                Properties properties = new Properties();
                if(cfgfile.canRead())
                {
                    FileInputStream fileinputstream = new FileInputStream(cfgfile);
                    properties.load(fileinputstream);
                    mod_PowerArmor.PowerArmorID =
Integer.parseInt(properties.getProperty("PowerArmorID", "5"));
                    mod_PowerArmor.ReconArmorID =
Integer.parseInt(properties.getProperty("ReconArmorID", "6"));
                    mod_PowerArmor.PowerHelmID =
Integer.parseInt(properties.getProperty("PowerArmorHelmetID", "556"));
                    mod_PowerArmor.PowerTorsoID =
Integer.parseInt(properties.getProperty("PowerArmorTorsoID", "557"));
                    mod_PowerArmor.PowerGreavesID =
Integer.parseInt(properties.getProperty("PowerArmorGreavesID", "558"));
                    mod_PowerArmor.PowerBootsID =
Integer.parseInt(properties.getProperty("PowerArmorBootsID", "559"));
                    mod_PowerArmor.ReconHelmID =
Integer.parseInt(properties.getProperty("ReconArmorHelmetID", "560"));
                    mod_PowerArmor.ReconTorsoID =
Integer.parseInt(properties.getProperty("ReconArmorTorsoID", "561"));
                    mod_PowerArmor.ReconGreavesID =
Integer.parseInt(properties.getProperty("ReconArmorGreavesID", "562"));
                    mod_PowerArmor.ReconBootsID =
Integer.parseInt(properties.getProperty("ReconArmorBootsID", "563"));
                    fileinputstream.close();
                }
                if(cfgfile.canWrite())
                {
                    FileOutputStream fileoutputstream = new FileOutputStream(cfgfile);
                    properties.setProperty("PowerArmorID",
Integer.toString(mod_PowerArmor.PowerArmorID));
                    properties.setProperty("ReconArmorID",
Integer.toString(mod_PowerArmor.ReconArmorID));
                    properties.setProperty("PowerArmorHelmetID",
Integer.toString(mod_PowerArmor.PowerHelmID));
                    properties.setProperty("PowerArmorTorsoID",
Integer.toString(mod_PowerArmor.PowerTorsoID));
                    properties.setProperty("PowerArmorGreavesID",
Integer.toString(mod_PowerArmor.PowerGreavesID));
                    properties.setProperty("PowerArmorBootsID",
Integer.toString(mod_PowerArmor.PowerBootsID));
                    properties.setProperty("ReconArmorHelmetID",
Integer.toString(mod_PowerArmor.ReconHelmID));
                    properties.setProperty("ReconArmorTorsoID",
Integer.toString(mod_PowerArmor.ReconTorsoID));
                }
            }
        }
    }
}

```

ConfigPowerArmor.java

```
        properties.setProperty("ReconArmorGreavesID",
Integer.toString(mod_PowerArmor.ReconGreavesID));
        properties.setProperty("ReconArmorBootsID",
Integer.toString(mod_PowerArmor.ReconBootsID));
        properties.store(fileoutputstream, "MoareAI's Power Armor
Configurations");
        fileoutputstream.close();
    }
}
}
}
catch(Throwable throwable) { }
}
```